



| Assets located within 0.20m SLR +1% AEP: Buildings (Private) - Area (ha) = Buildings (Private) - Number = Business Locations (ABR) - Number = | |
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| Assets located within 0.50m SLR +1% AEP: | |
| Buildings (Private) - Area (ha) = Buildings (Private) - Number = Business Locations (ABR) - Number = | |
| Assets located within 0.80m SLR +1% AEP: | |
| Buildings (Private) - Area (ha) = Buildings (Private) - Number = Business Locations (ABR) - Number = | |

| | tricity Poles (Powercor) - Number = et Lights (CoGG) - Number = |
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| | er Nodes (Barwon Water) - Number = |
| Wat | er Pipes (Barwon Water) - Length (m) = |
| Asse | ets located within 0.80m SLR +1% AEP: |
| Elec | tricity Cable (Powercor) - Length (m) = |
| Elec | tricity Poles (Powercor) - Number = |
| Stre | et Lights (CoGG) - Number = |
| Wat | er Nodes (Barwon Water) - Number = |
| Wat | er Pipes (Barwon Water) - Length (m) = |
| | |

| Assets located within 0.20m SLR +1% AEP: | |
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| Footpath (CoGG) - Length (m) = | 10 |
| Kerb & Channel (CoGG) - Length (m) = | 43 |
| Paths - Bicycle (CoGG) - Length (m) = | 60 |
| Paths - Shared (CoGG) - Length (m) = | 23 |
| Roads (CoGG) - Length (m) = | 18 |
| Assets located within 0.50m SLR +1% AEP: | |
| Footpath (CoGG) - Length (m) = | 53 |
| Kerb & Channel (CoGG) - Length (m) = | 47 |
| Paths - Bicycle (CoGG) - Length (m) = | 32 |
| Paths - Shared (CoGG) - Length (m) = | 64 |
| Roads (CoGG) - Length (m) = | 22 |
| Assets located within 0.80m SLR +1% AEP: | |
| Footpath (CoGG) - Length (m) = | 11 |
| Kerb & Channel (CoGG) - Length (m) = | 13 |
| Paths - Bicycle (CoGG) - Length (m) = | 57 |
| Paths - Shared (CoGG) - Length (m) = | 11 |
| Road Signs (CoGG) - Number = | 4 |
| Road Signs (VicRoads) - Number = | 1 |
| Roads (CoGG) - Length (m) = | 67 |

| Assets located within 0.20m SLR +1% AEP: | |
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| Informal Sport - Area (ha) = | 0.37 |
| Other Buildings (CoGG) - Number = | 2 |
| Assets located within 0.50m SLR +1% AEP: | |
| Informal Sport - Area (ha) = | 1 |
| Other Buildings (CoGG) - Area (ha) = | 0.05 |
| Other Buildings (CoGG) - Number = | 3 |
| Playgrounds (CoGG) - Number = | 1 |
| Assets located within 0.80m SLR +1% AEP: | |
| Assets located within 0.80m SLR +1% AEP: | |
| Informal Sport - Area (ha) = | 1.56 |
| | 1.56 0.14 |
| Informal Sport - Area (ha) = | |
| Informal Sport - Area (ha) = Other Buildings (CoGG) - Area (ha) = | 0.14 |
| Informal Sport - Area (ha) = Other Buildings (CoGG) - Area (ha) = Other Buildings (CoGG) - Number = | 0.14 6 |
| Informal Sport - Area (ha) = Other Buildings (CoGG) - Area (ha) = Other Buildings (CoGG) - Number = Playgrounds (CoGG) - Number = | 0.14 6 1 |

| Assets located within 0.20m SLR +1% AEP: | |
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| EVC Count Area - Number = | 6 |
| EVC Count Area (ha) = | 0.13 |
| Assets located within 0.50m SLR +1% AEP: | |
| EVC Count Area - Number = | 7 |
| EVC Count Area (ha) = | 0.26 |
| Assets located within 0.80m SLR +1% AEP: | |
| EVC Count Area - Number = | 10 |
| EVC Count Area (ha) = | 0.53 |
| Breakdown by EVC: | |